

AIRBUS FOUNDATION

Airbus Foundation STEAM Logical Frameworks.

1. Impact on Educators.

Level 1: Awareness	Educators are reached through science networks with information about the available digital content.
Level 2: Access & Use	Educators are aware of the content and utilise AFDS as a go-to reference platform.
Level 3: Adaptation	Educators actively adapt the digital content to suit their needs.
Level 4: Integration	Educators enrich their teaching practices through the integration and effective use of digital content.
Level 5: Innovation & Impact	Educators continuously innovate and respond to emerging needs, leading to improved student engagement and learning outcomes.

2. Impact on Young People.

Level 1: Curiosity	Young People from Varied Backgrounds develop a strong curiosity and connection to STEAM learning
Level 2: Knowledge Gain	Young people gain solid knowledge in STEAM-related topics.
Level 3: Empowerment	Young people are empowered with the knowledge to take action.
Level 4: Critical Skills	Young people become global citizens equipped with the critical skills and knowledge to navigate a complex world.